

Electro Freddy

LOADING INSTRUCTIONS

Reset computer by holding down CTRL,SHIFT and ESC keys together in that order. Place cassette into the Datacorder. Rewind tape to beginning then press STOP/EJECT once. Press CTRL and small ENTER keys simultaneously then press PLAY followed by any key. This program will take about 5 minutes to load. Playing instructions will appear on the screen.

A-move up

Z-move down

N-move left

M-move right

F-to freeze game

U-to unfreeze

or Amsoft joystick JY1

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The action takes place inside the warehouse owned by Uncle Claude of "Sincrum Research". You are Freddy, a young employee of Uncle Claude. There is a rumour spreading around, among the workers, that Uncle Claude is secretly going to increase the prices of his products which might mean the loss of jobs. A vote was taken and it was decided that you must stop Claude by packing away all the products and shipping them off to the shops. You enter the warehouse in the dead of night to start your task but look, there's Claude!!!

You must push the products onto the conveyor belt. If Claude catches you you are kicked out of the door where an ambulance will rush you to hospital. You have 3 chances to save your fellow workers from redundancy but an extra chance will be awarded at 5000 points. You must avoid the deadly spectrims that Claude throws at you when he gets angry. Also Claude has hired the services of Satsuma Inc, who throw oracs from the roof - you'd better watch out for those too!!! You can make your task easier by knocking Claude off his feet. You do this by pushing one of the products onto him, from above or below (not from the sides).

At random intervals a custard pie will appear in the top right hand corner of the screen, you can eat this for bonus points. You have to be quick though or it will disappear again.

Once the screen has been cleared Claude will surrender the key to the next level which you must collect.

There are 4 screen patterns and on the 3rd and 4th screens there is a deadly force barrier which Claude has set up, you must push the products through the moving hole to reach the conveyor belt.

There are 15 levels and on each level there is a different product including strip plug, cassette, radio, portable stereo, clock, printer, reel to reel tape recorder and the ultimate item, an Amstrad TV.

There are 12 of each objects on each level. For every one placed on the conveyor belt 10 points are awarded. A bonus of 10 is awarded when you eat a custard pie, and crushing Claude is worth 5 points as is getting the key.

Only you can save your fellow workers from redundancy.

GOOD LUCK

WARNING

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